



THE GRAND MASTER

› The tetrominoes are moved horizontally with the joystick.

› The tetrominoes are rotated with the buttons.

› You can drop the tetrominoes faster by pressing the joystick down.

› When an entire horizontal line is filled with tetrominoes, the line clears from the screen.

› If the stack of blocks reaches the top, the game is over!

› There is some time before the tetromino is locked in place.

› The tetromino can be rotated before it locks.

› Hold the button to rotate the tetromino before it starts falling.

› If you can rotate properly before the tetromino locks, then it is possible to put it in a tight spot.

› To fill tight spots, use the combination of the joystick and rotation buttons.



← Move left
→ Move right
↓ Drop piece



A Rotate counter-clockwise
B Rotate clockwise
C Rotate counter-clockwise

Special Mode Codes:

Enter these at the title screen to enable special modes. All special modes disqualify scores from the leaderboard.

20G Mode – Start game at the highest speed (max gravity, instant drop):
8×←, CBA

Big Mode – Play with pieces double the normal size:
4×←, ↓ CBA

TLS Mode – "Ghost piece" showing where pieces will land stays for the duration of the game:
ABC CBA ACB

Rev Mode – Playfield is displayed upside-down! Pieces "fall up" from the bottom:
↑↑↑ CBA

Mono Mode – Monochrome pieces:
3×→, ↑ CBA

For more information visit: <http://www.tetrisconcept.net>

